

V Semester B.C.A. Degree Examination, November/December 2014 (Y2K8 Scheme) COMPUTER SCIENCE

BCA 502: Computer Architecture 100 Marks - 2013 - 14 & Onwards 90 Marks - Prior to 2013 - 14

Time: 3 Hours Max. Marks: 90/100

Instruction: Section – D for 2011-12 Batch and onwards only.

SECTION - A

I. Answer any ten questions. Each carries two marks.

 $(10 \times 2 = 20)$

- 1) Write the symbol, expression and truth table of XNOR gate.
- 2) What is excitation table and state diagram?
- 3) Mention the different logic families of IC.
- 4) Write the truth table and expression for octal-to-binary encoder.
- 5) What are 9's and 10's complement?
- 6) What is excess-3 gray code?
- 7) Differentiate direct addressing and indirect addressing.
- 8) What are FGI and FGO?
- 9) Mention the major components of CPU.
- 10) List the different types of interrupts.
- 11) What is handshaking?
- 12) What is associative memory?



SECTION - B

II. Answer any five questions. Each carries five marks.

 $(5 \times 5 = 25)$

- 13) Explain working JK flip-flop with neat diagram.
- 14) Explain 4-bit register with parallel load.
- 15) Discuss the parity generator and parity checker.
- 16) Explain the different registers in basic computer.
- 17) Explain interrupt cycle with neat flowchart.
- 18) Mention the major characteristic features of CISC and RISC.
- 19) Explain DMA controller with a block diagram.
- 20) Write a note on memory hierarchy in a computer system.

SECTION - C

III. Answer any three questions. Each carries fifteen marks.

 $(3 \times 15 = 45)$

21) a) Simplify the following Boolean function using K-map.

$$F(w, x, y, z) = \sum (0, 2, 3, 4, 7, 9, 10, 11)$$
 and $g(w, x, y, z) = \sum (5, 6, 12, 15)$

b) Explain different binary codes with example.

(7+8)

- 22) Design a sequential circuit with two JK flip-flops A and B and input x. When x = 1, the circuit goes through the state transitions from 00 to 01 to 10 to 11 back to 00 and repeat. When x = 0, the state of the circuit remains unchanged.
- 23) Explain the complete control functions and micro-operation for basic computer with neat flowchart.
- 24) a) Explain the different addressing modes with example.
 - b) Explain the program control instructions.

(8+7)

25) a) Explain the asynchronous data transfer.

b) Explain the working of associative memory.

(7+8)

SECTION - D

(2011-12 Batch onwards only)

IV. Answer any one question. Each carries ten marks.

26) a) Explain the working of Full-Adder.

b) Explain 4-bit shift register.

27) a) Explain the common bus system.

b) Write a note on Instruction Formats.

(5.5)

 $(1\times10=10)$

(5+5)

(5+5)

(5+5)